

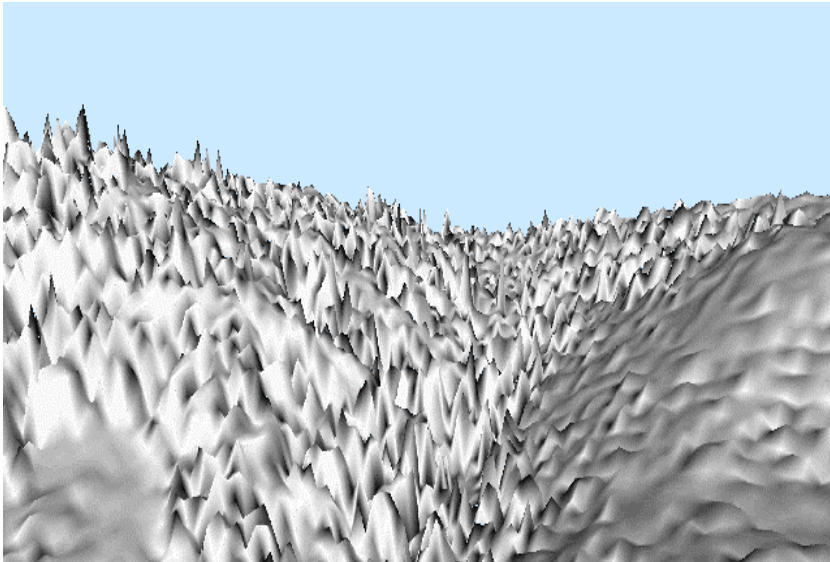
Hands-on practice: Digital Surface and Terrain Models

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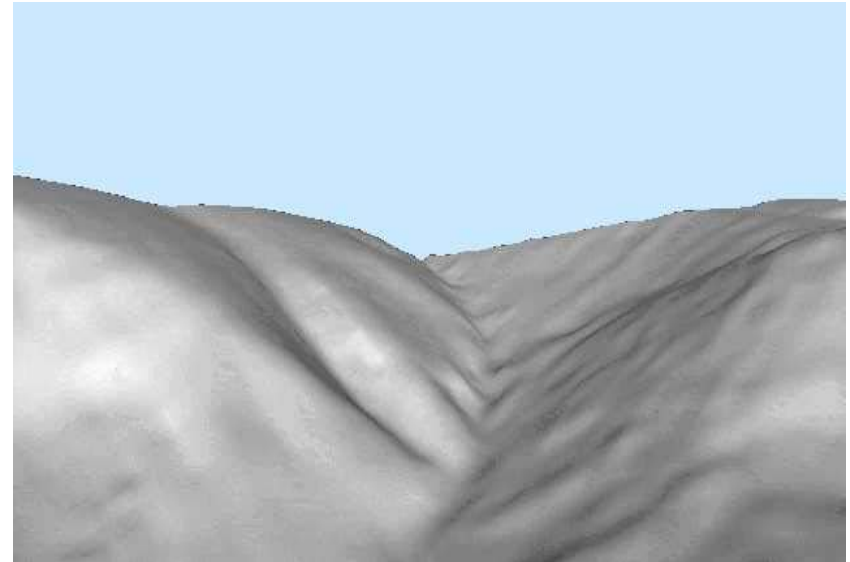
¹ Institute of Photogrammetry and Remote Sensing
Vienna University of Technology

² Ludwig Boltzmann Institute for Archaeological Prospection and Virtual
Archaeology, Vienna

Digital Surface and Terrain Models



DSM



DTM

DTM derivation using ALS point clouds

- **ALS point cloud** (combiend from all ALS flight strips)



- **Selection of the Last Echo points**



- **Filtering / Classification**

(Seperation of terrain and off-terrain points; e.g. using robust filtering)



- **Computation of the DTM using all points classified as „terrain“**

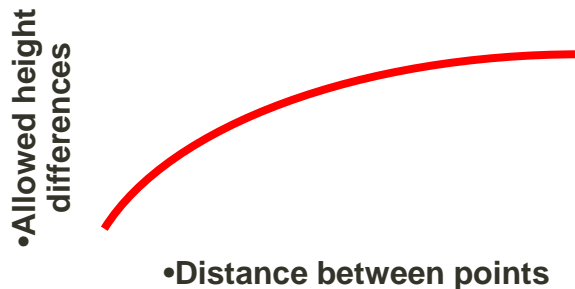
DTM Filter Algorithms

Different Methods (Selection):

- Slope based morphological Filter (Vosselmann, TU Delft)
- Progressive TIN-Densification (Axelsson, TerraScan)
- Hierarchic Robust Interpolation (Kraus/Pfeifer/Briese, SCOP++)

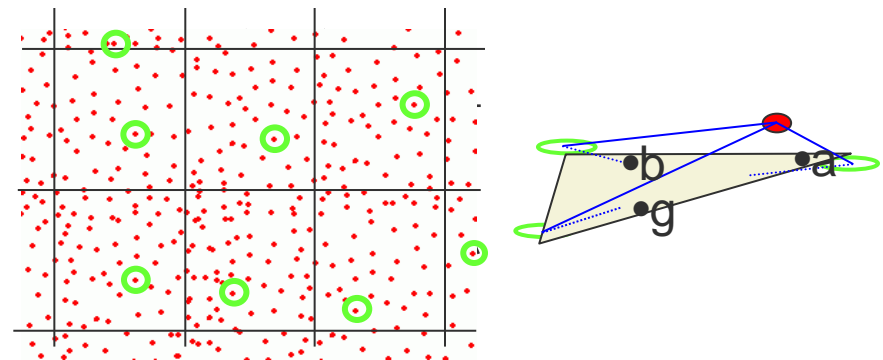
•Morphological Filter:

- Height difference between terrain points
- P_0 is a terrain point, if: $Z_0 - Z_i < f(d_h(P_0, P_i))$
- for all P_i in a certain neighbourhood of P_0



• Progressive TIN-Densification

- Classification by mesh refinement
- Triangulation of “confident” terrain points
- Test: Points vs. TIN
- If accepted: insertion of further points into the TIN



Hierarchical Robust Interpolation

- Interpolation
 - Surface $f(x,y)$ through the Points
 - Filtering of random measurement errors
- Robust
 - Residuals (Surface vs. Point)
 - Weight functions for the points:
Points **above/below** the surface get a **low/high** weight
- Hierarchic
 - From rough to fine (e.g. 5m \rightarrow 3m \rightarrow 1m)
 - Data pyramids

I.P.F., TU Vienna, SCOP++, <http://www.ipf.tuwien.ac.at/euroedr/index.htm>

Robust Filtering I

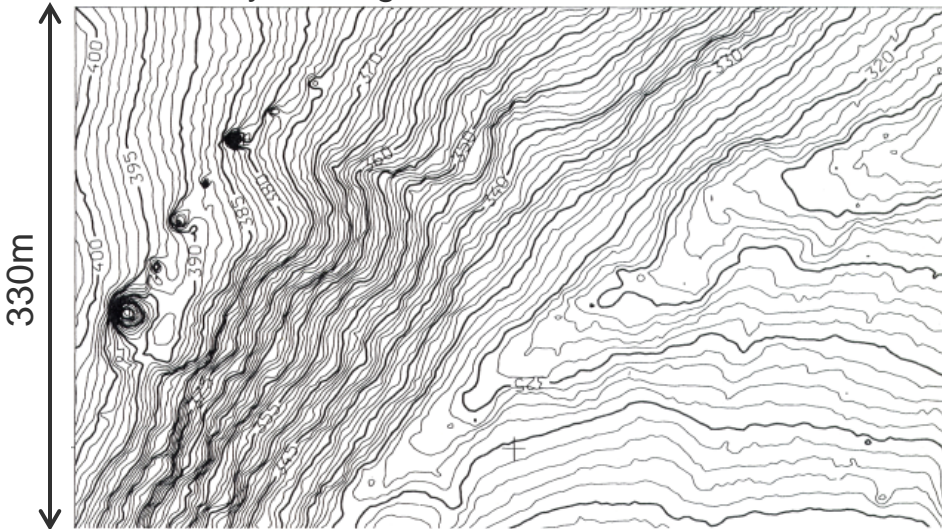
Measurements are affected by random errors, whose influence on the DTM should be minimized.

Filtering using Least-Squares-Interpolation (aka Kriging)

- Minimization of the **random** errors
- Terrain models with realistic geomorphology

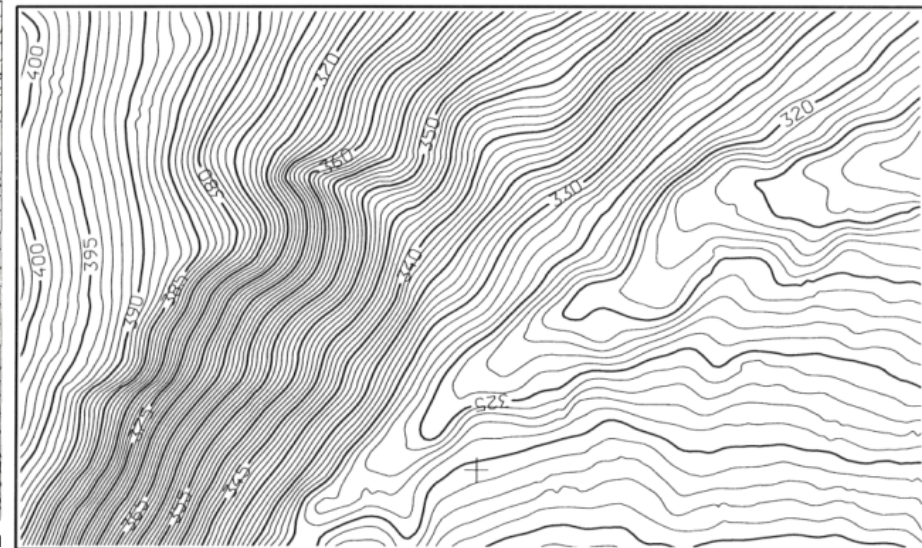
robust Filtering → elimination of **gross** (and partly also **systematic**) errors

Without any filtering

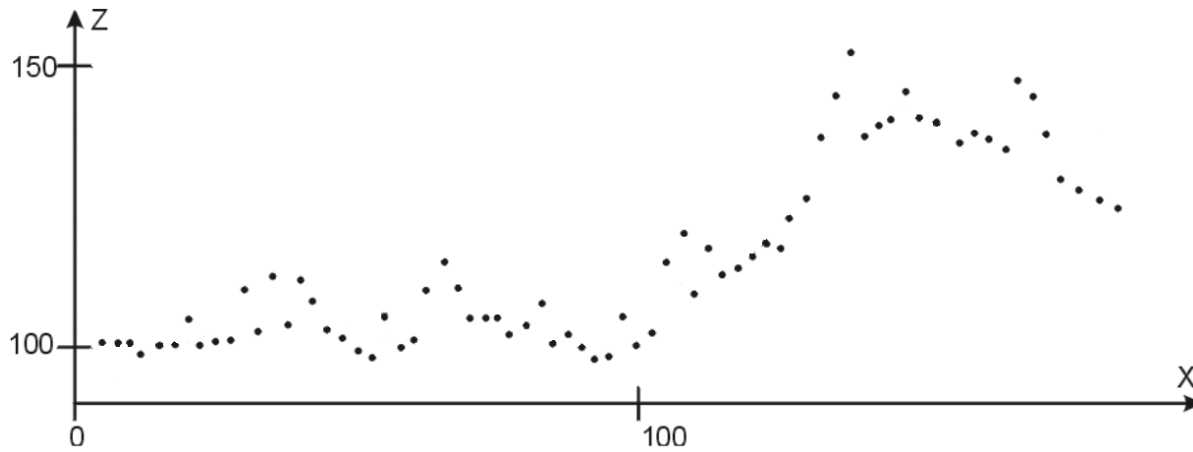


original point distance~ 4m

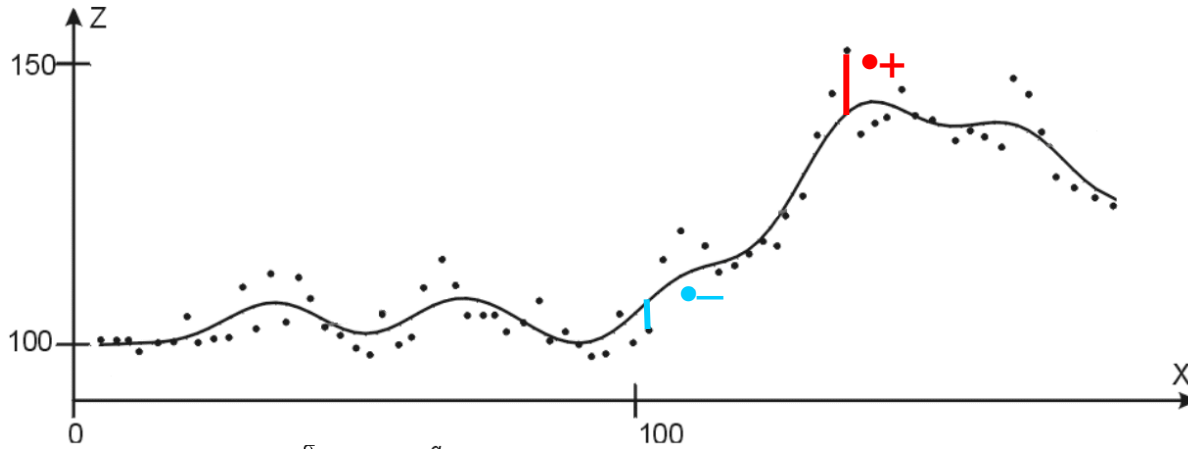
With (robust) filtering



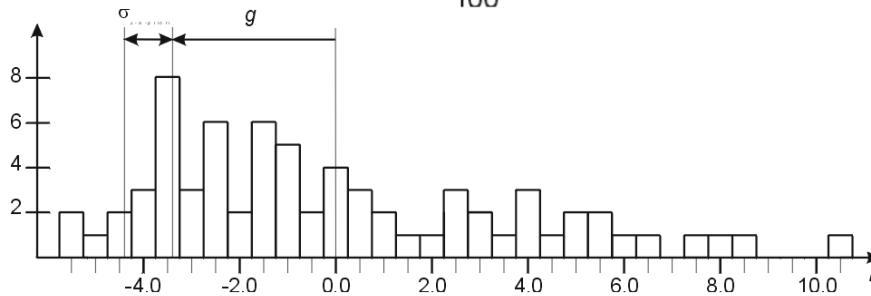
Robust Filtering II



Robust Filtering II



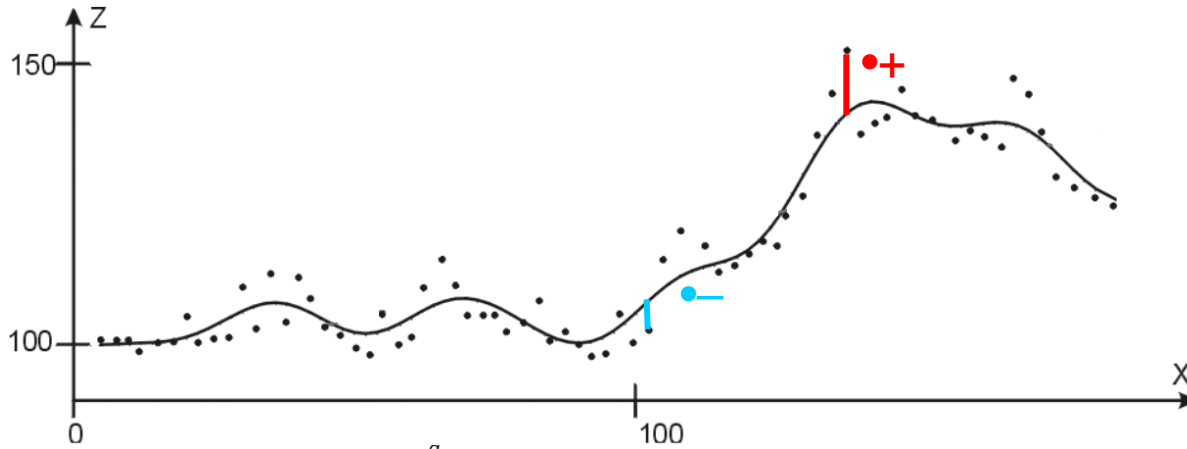
All points gets the same weight 1



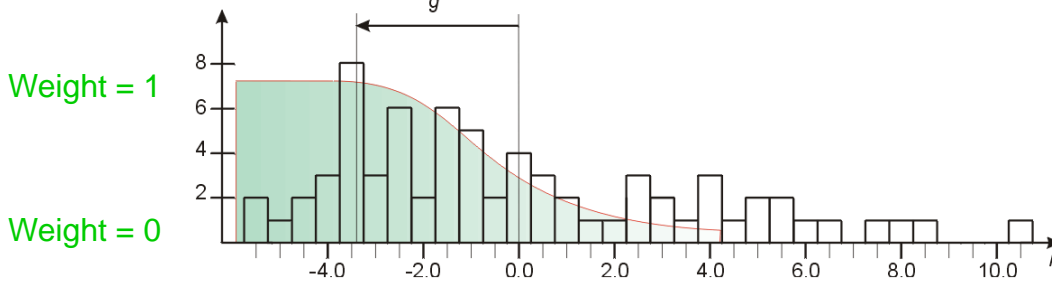
Histogram of the residuals

→ Choice of the weighting function

Robust Filtering II



All points gets the same weight 1

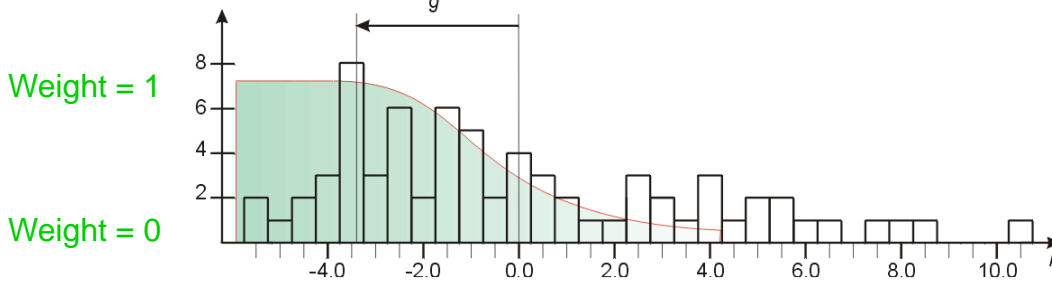
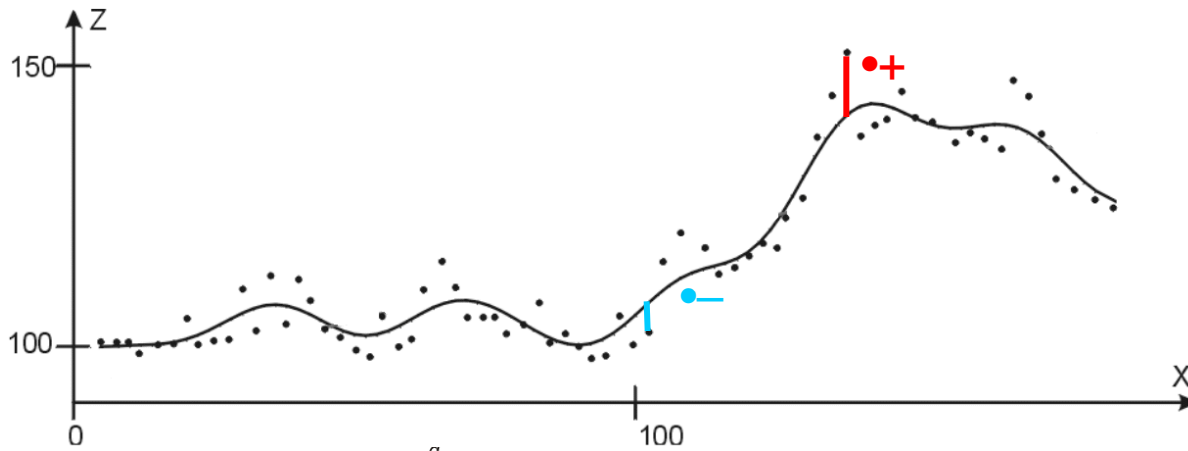


Histogram of the residuals

→ Choice of the weighting function

Emphasizing the lower points

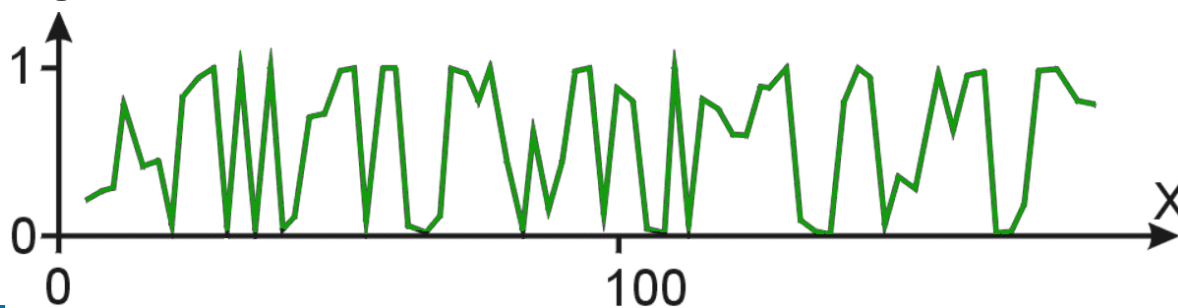
Robust Filtering II



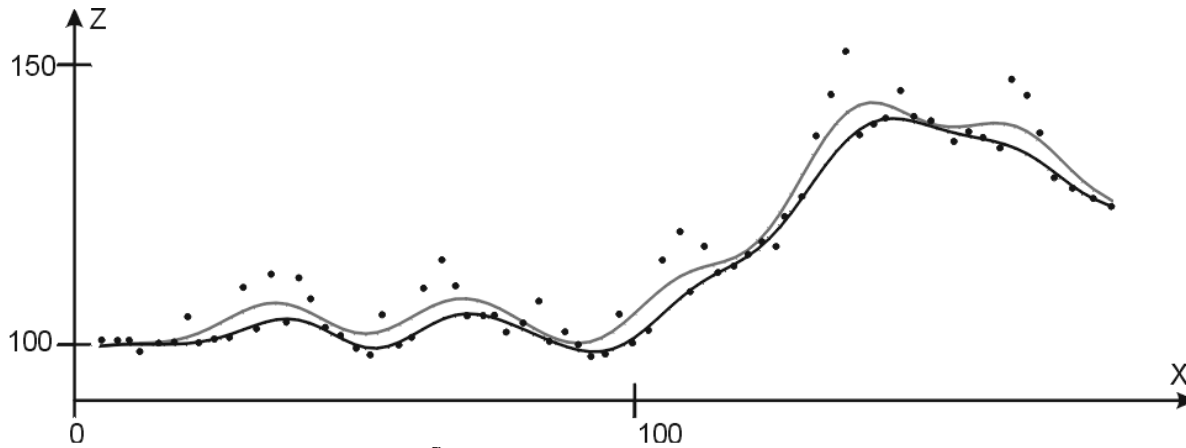
Weight = 1

Weight = 0

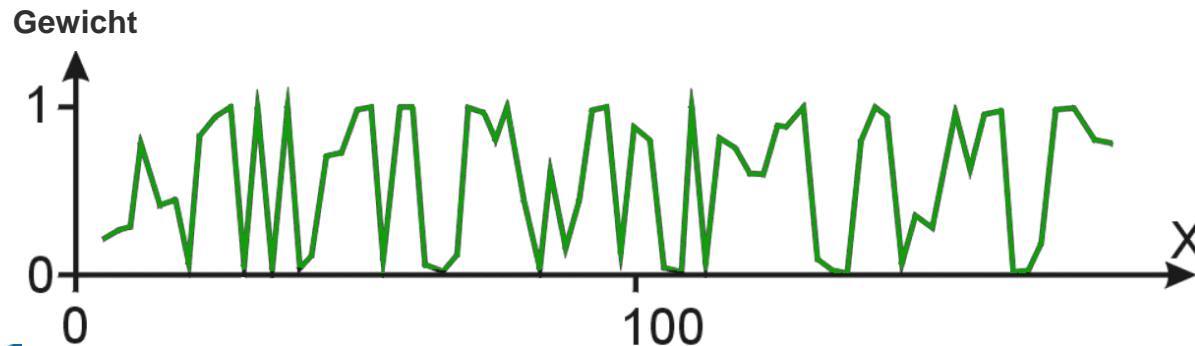
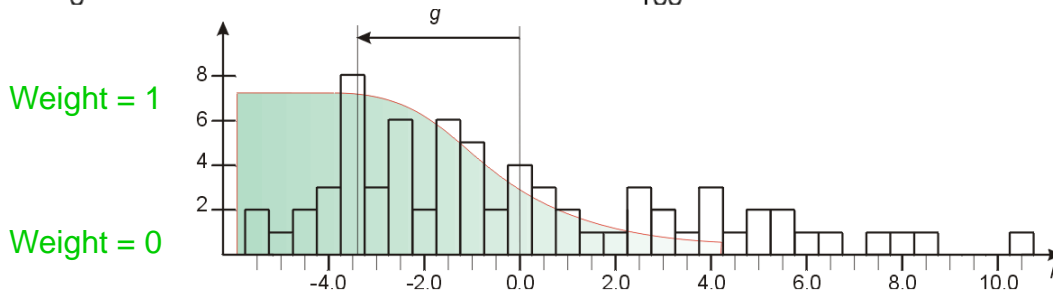
Weight



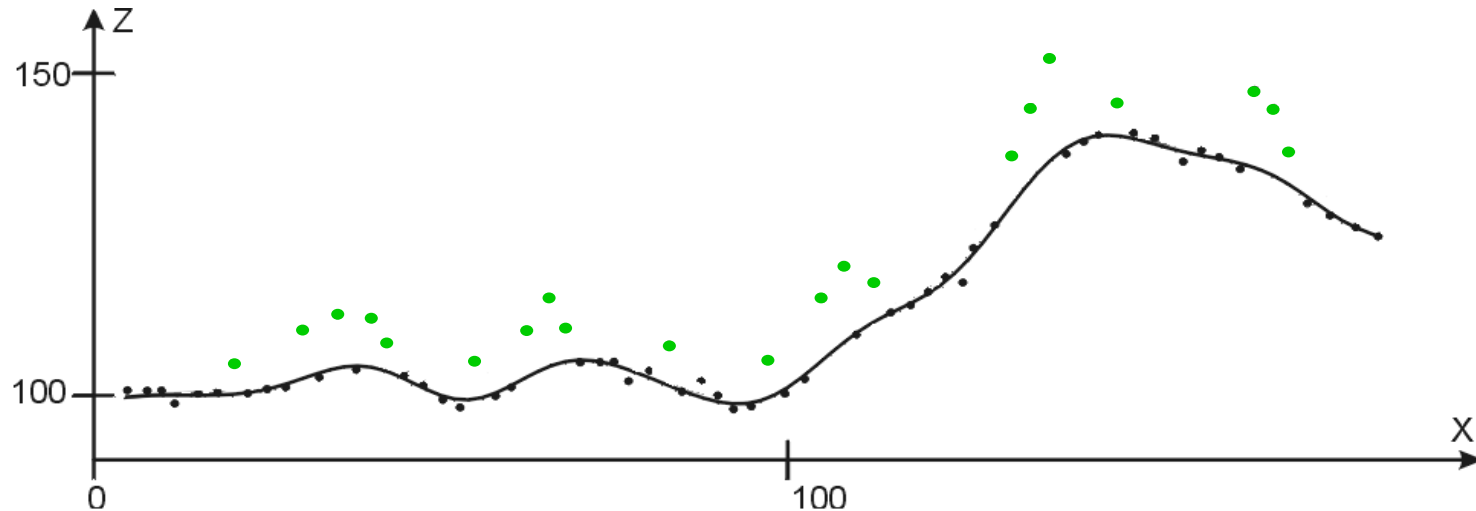
Robust Filtering II



Every point acts with its own individual weight.



Robust Filtering II



Side result of the filtering: **Classification** of the points on the **terrain** and **Off-terrain** (vegetation, buildings, etc.)

BRIESE C., PFEIFER N., DORNINGER P. Applications of the Robust Interpolation for DTM determination. Symposium der ISPRS-Comm. III, Graz, 9 - 13 September 2002. Volume XXXIV / 3A, pp. 55 - 61.

BRIESE C., PFEIFER N., STADLER P., Derivation of Digital Terrain Models in the SCOP++ Environment. Proceedings of OEEPE Workshop on Airborne Laserscanning and Interferometric SAR for Detailed Digital Terrain Models, Stockholm, Sweden, 2001.

KRAUS K., PFEIFER N., Determination of terrain models in wooded areas with airborne laser scanner data. ISPRS Journal, 53, 1998, 193-203

Weitere Informationen (EuroSDR Distance Learning Course): www.ipf.tuwien.ac.at/euroedr/index.htm

George Sithole, George Vosselman

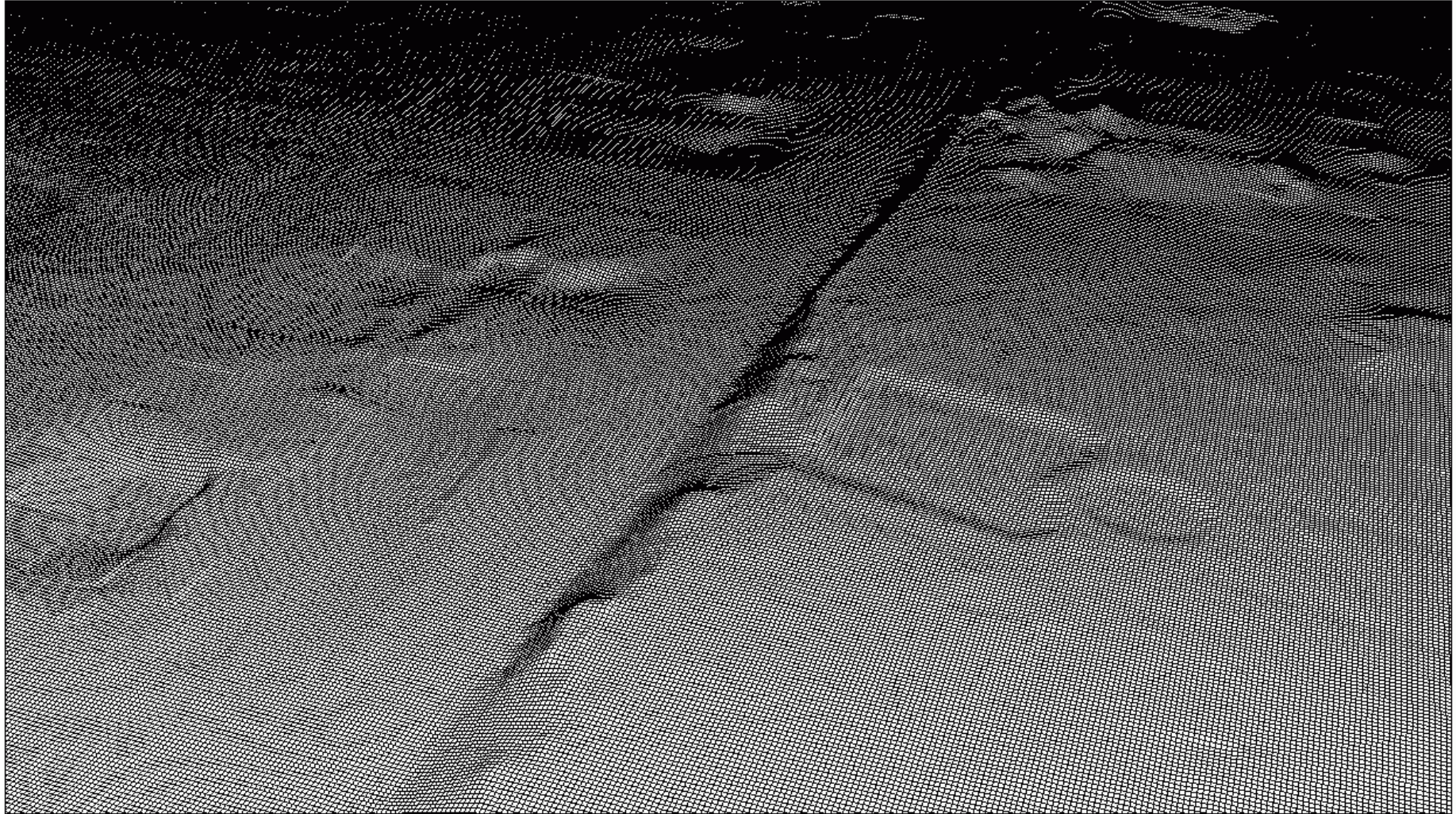
ISPRS TEST ON EXTRACTING DEMs FROM POINT CLOUDS: A comparison of existing automatic filters

<http://www.itc.nl/isprswgiii-3/filtertest/>

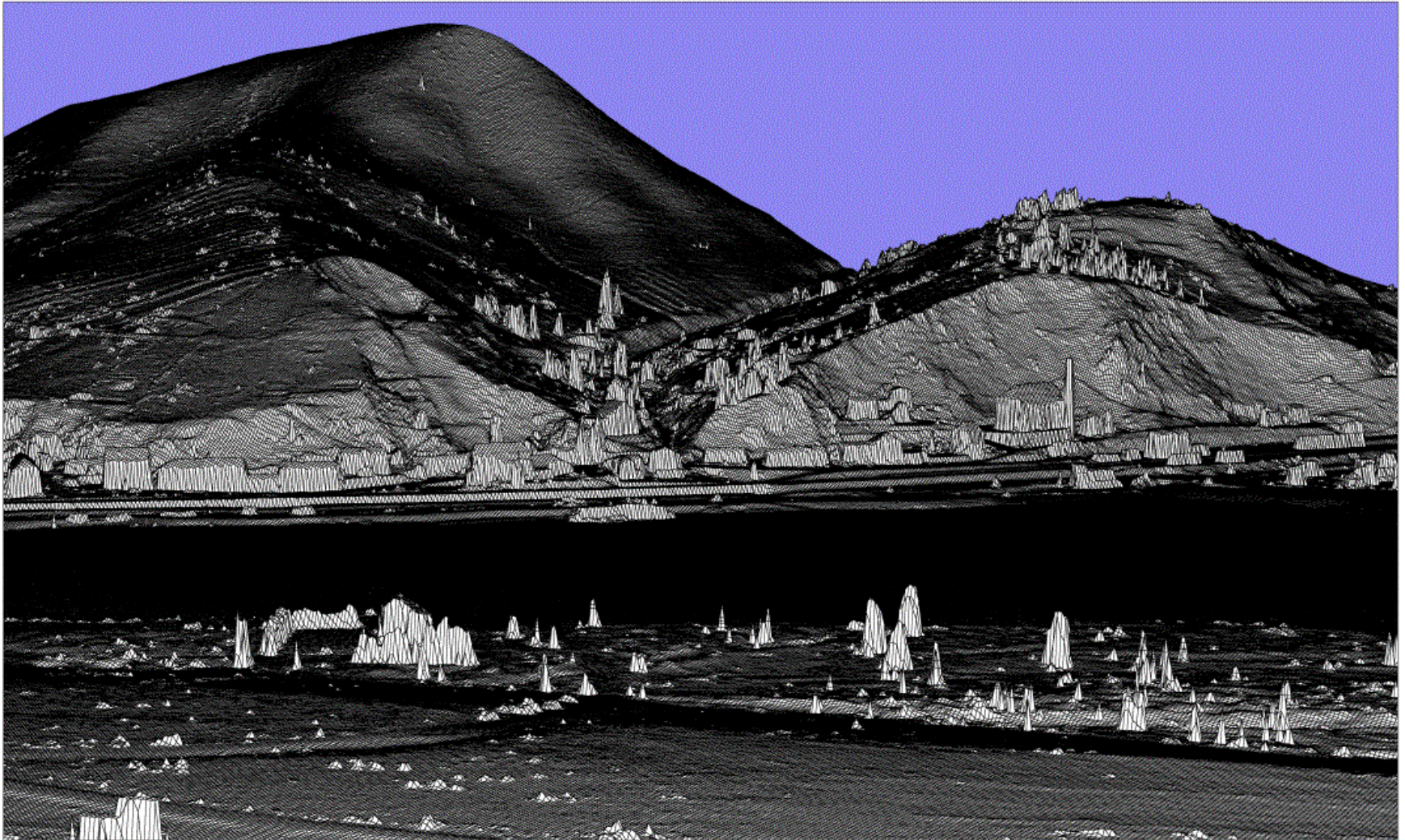
ADDRESS training course, 19-28 August 2010, Balaton Limnological Research Institute, Hungary

Hierarchic Robust Interpolation

DTM - Stadtgebiet WEST - 0.5m Rasterweite

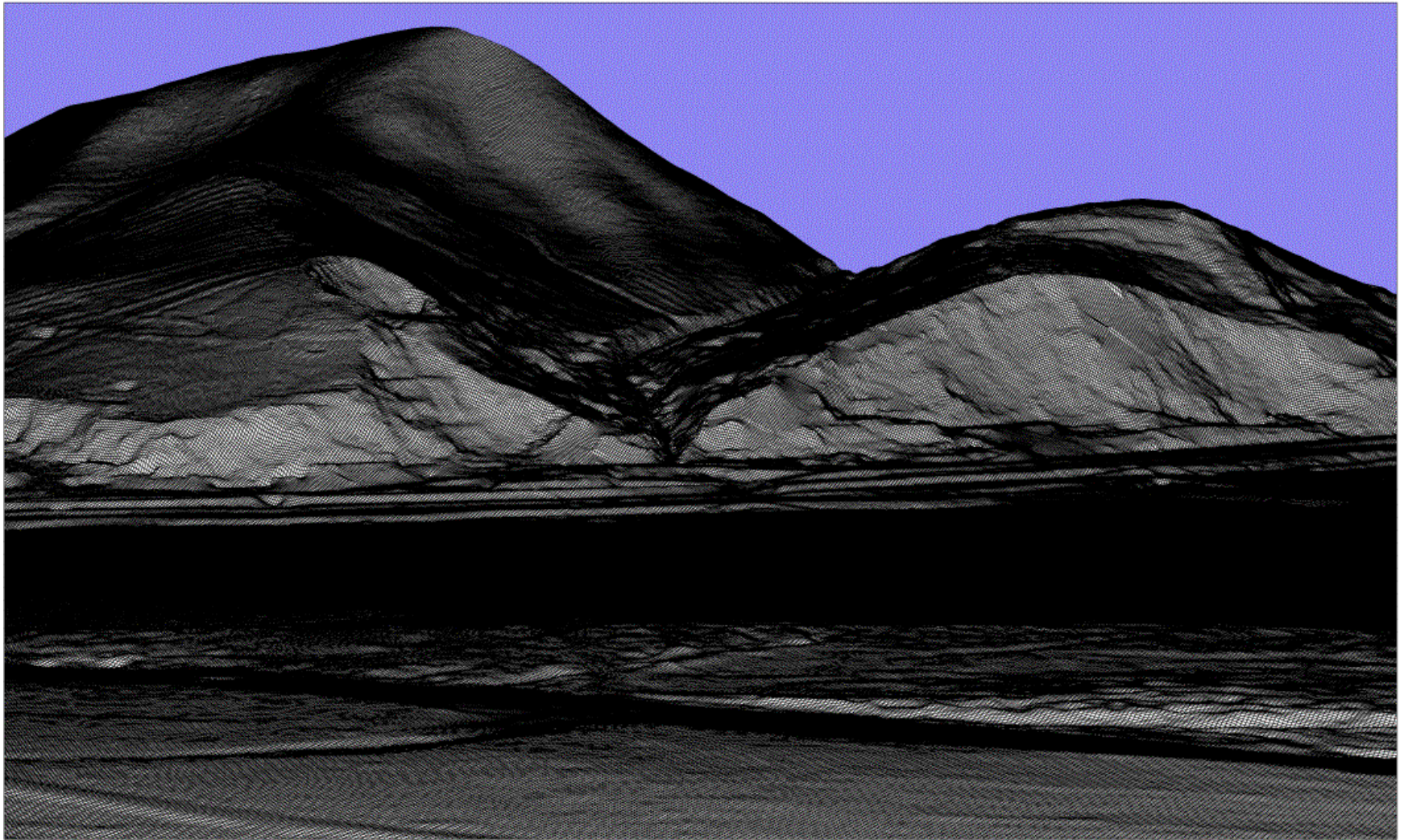


From DSM to DTM – example 1



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Technische Universität Wien

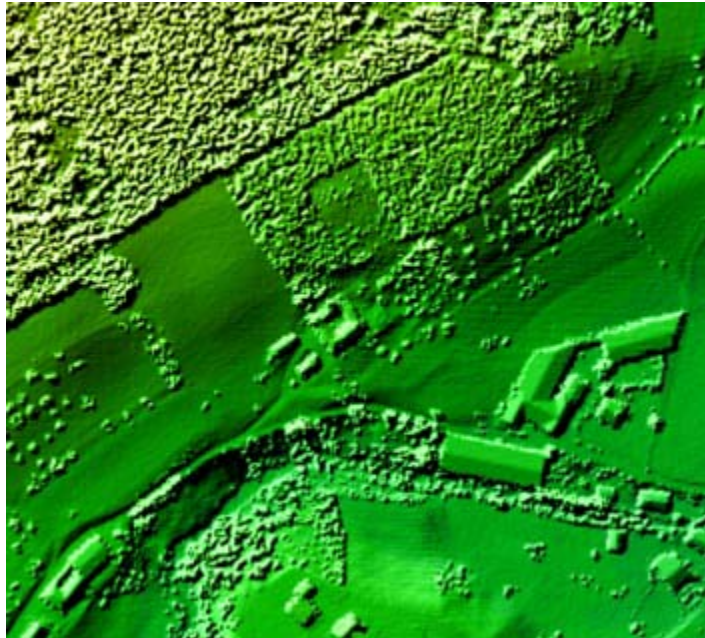
From DSM to DTM – example 1



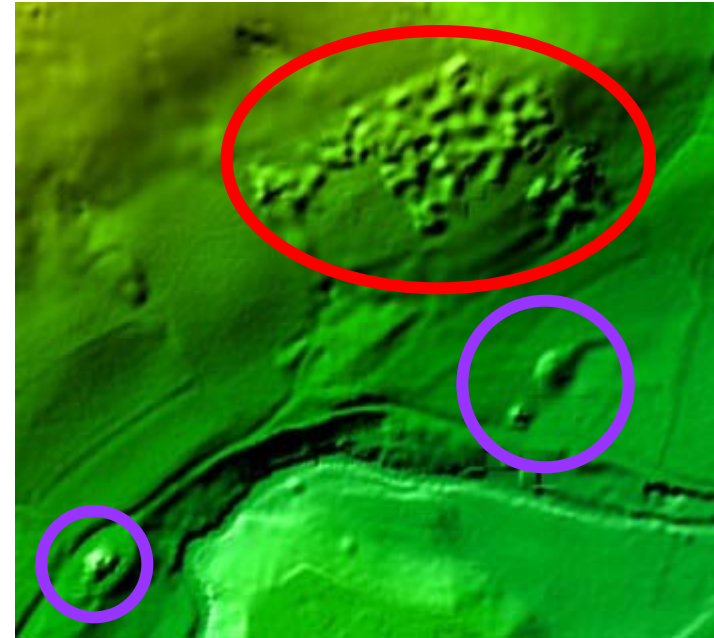
Institut fuer
Photogrammetrie und Fernerkundung
Technische Universität Wien

DTM: potential improvement

DSM



DTM

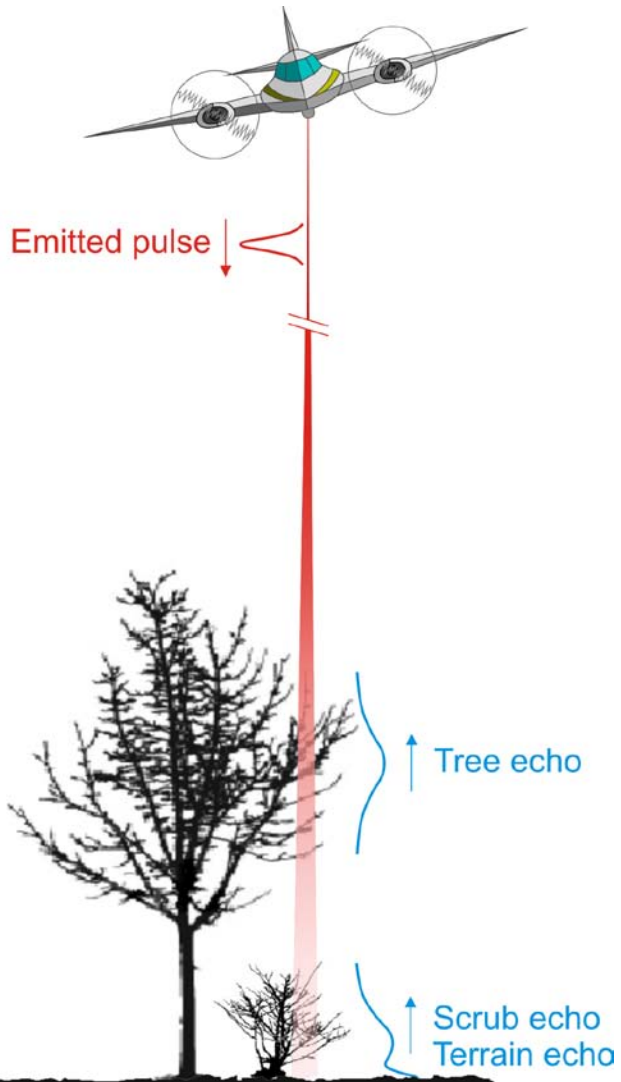


At **low vegetation** and at **(large) buildings** the DTM derived by robust filtering can be wrong.

→ **Possible automatic solution:**

Full-Wave-Form laser data (number of echos, echo width)

Improved DTM Generation based on Full-Waveform (FWF) Attributes per Echo



Echo Attributes:

- Distance R_i
- Amplitude A_i
- Echo width EW_i
- Cross section σ_i

Improved DTM Determination by FWF-ALS Attributes

- **ALS Point Cloud** (points from all strips)



- **Selection of the Last Echo Points**



- **Pre-Filtering / Pre-Classification based on the FWF Attributes**
(Elimination of potential vegetation echoes)

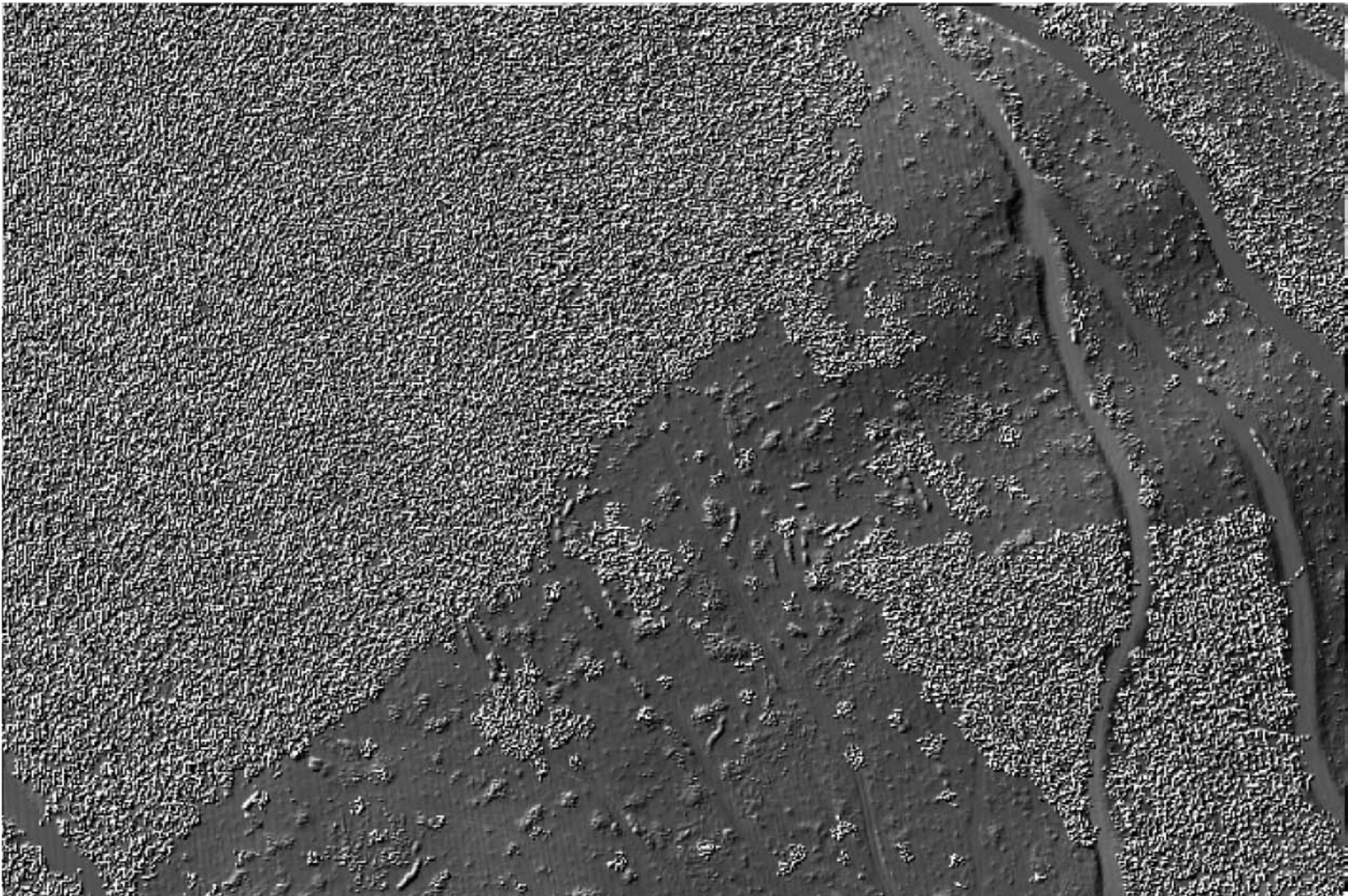


- **Filtering / Classification**
(Separation of Terrain and Off-Terrain Points)

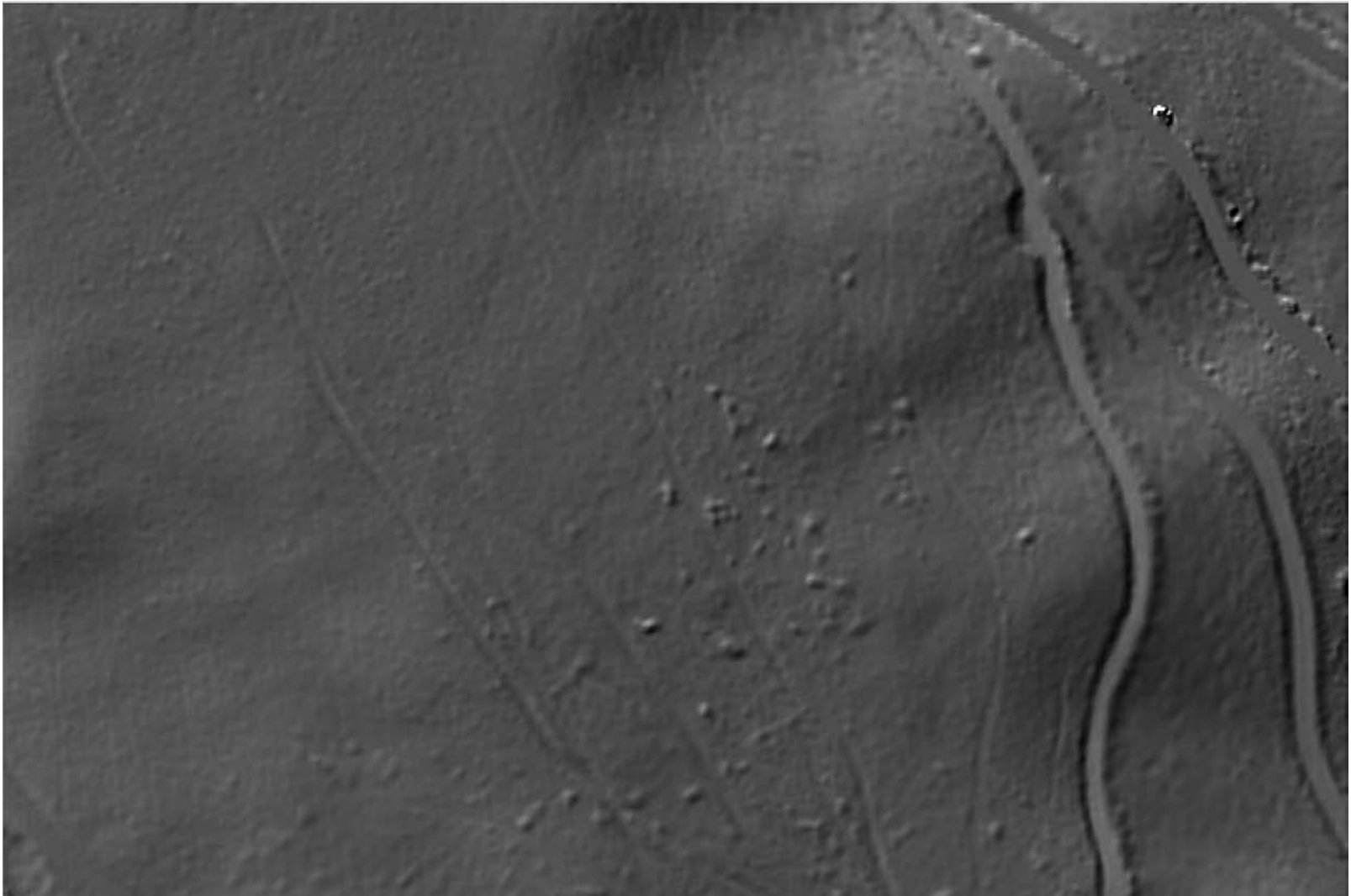


- **Determination of the DTM based on the classified terrain points**

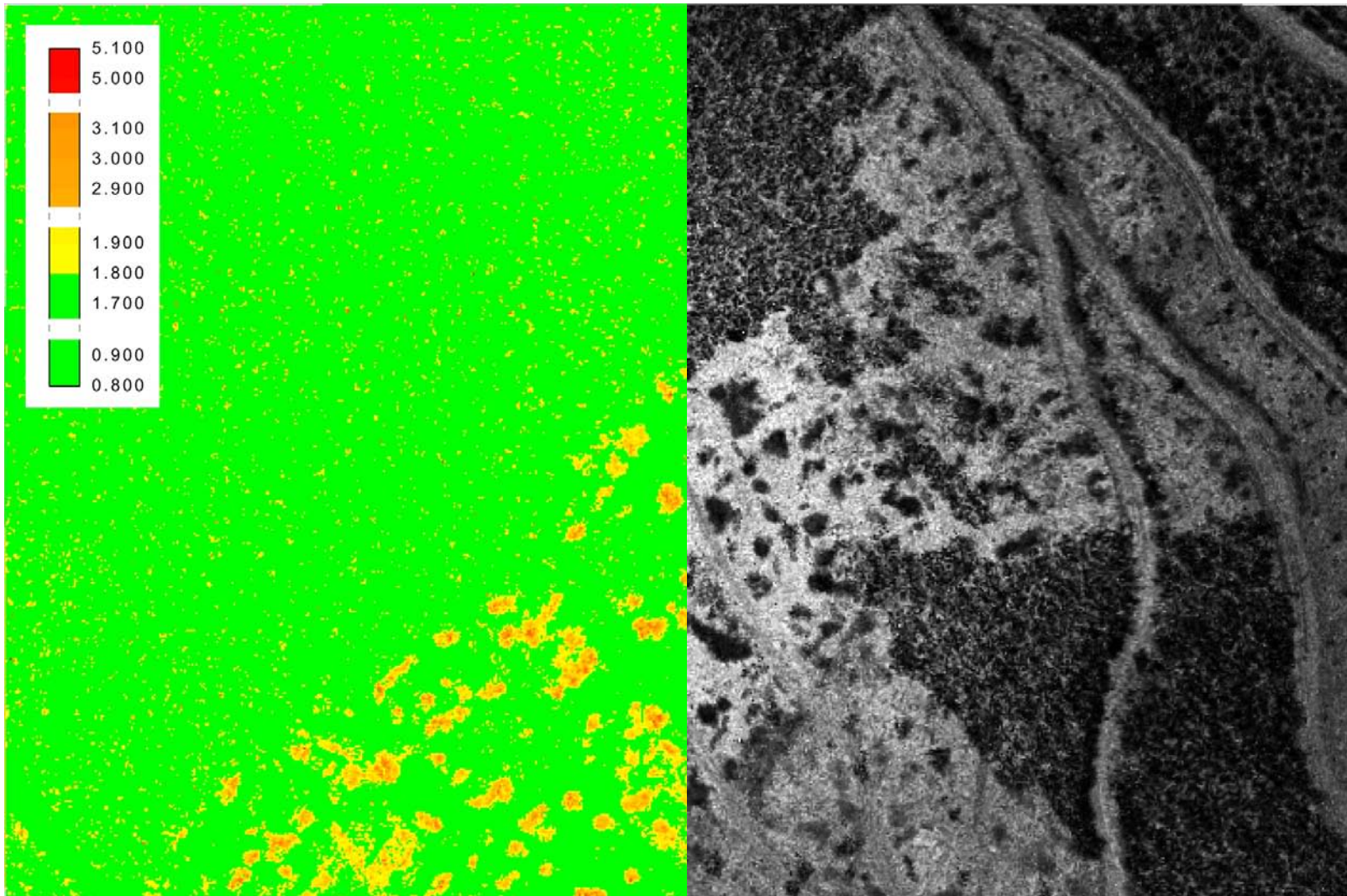
ALS Leithagebirge – DSM (first echo)



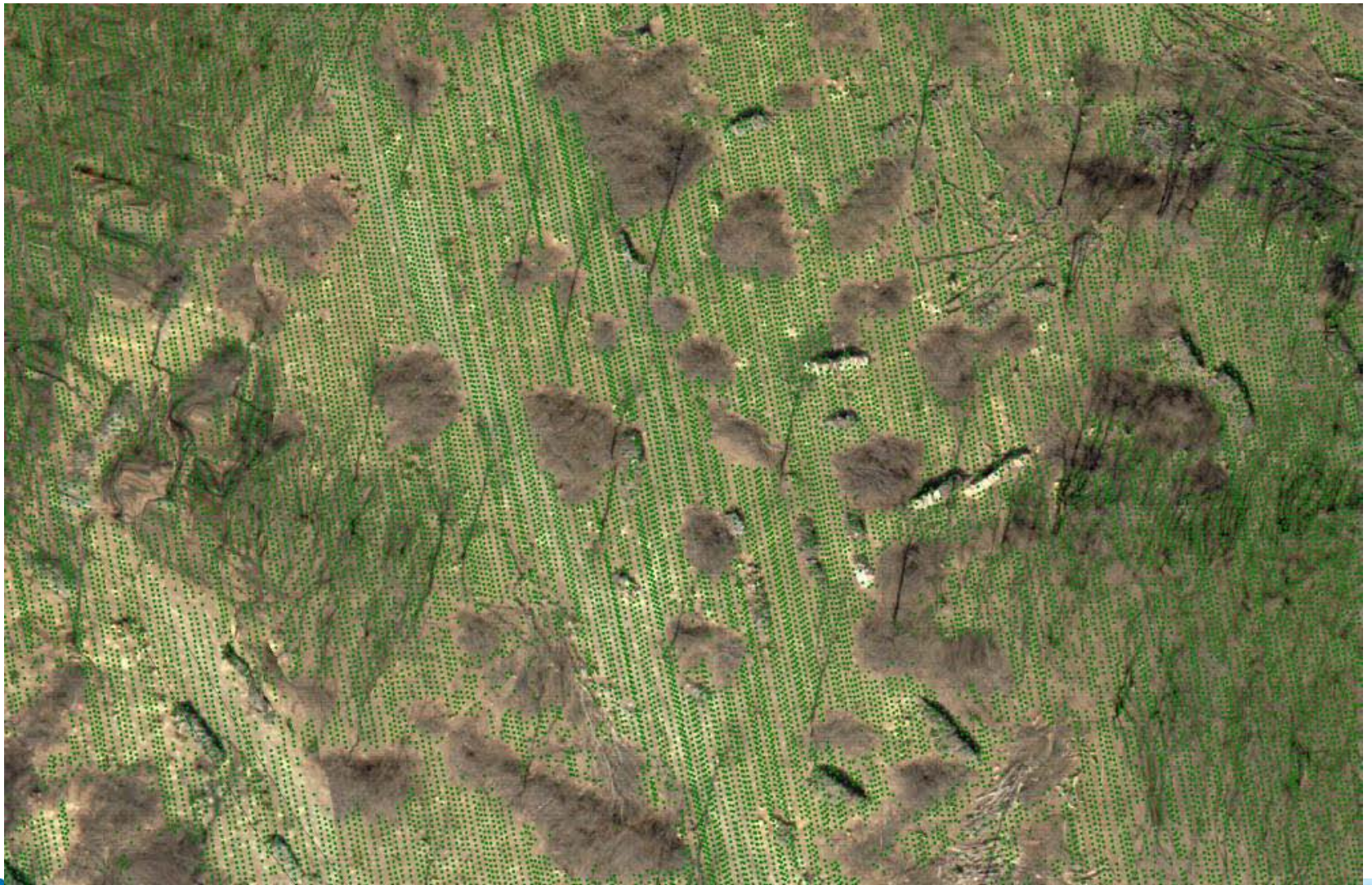
ALS Leithagebirge – DTM (last echo - SCOP++)



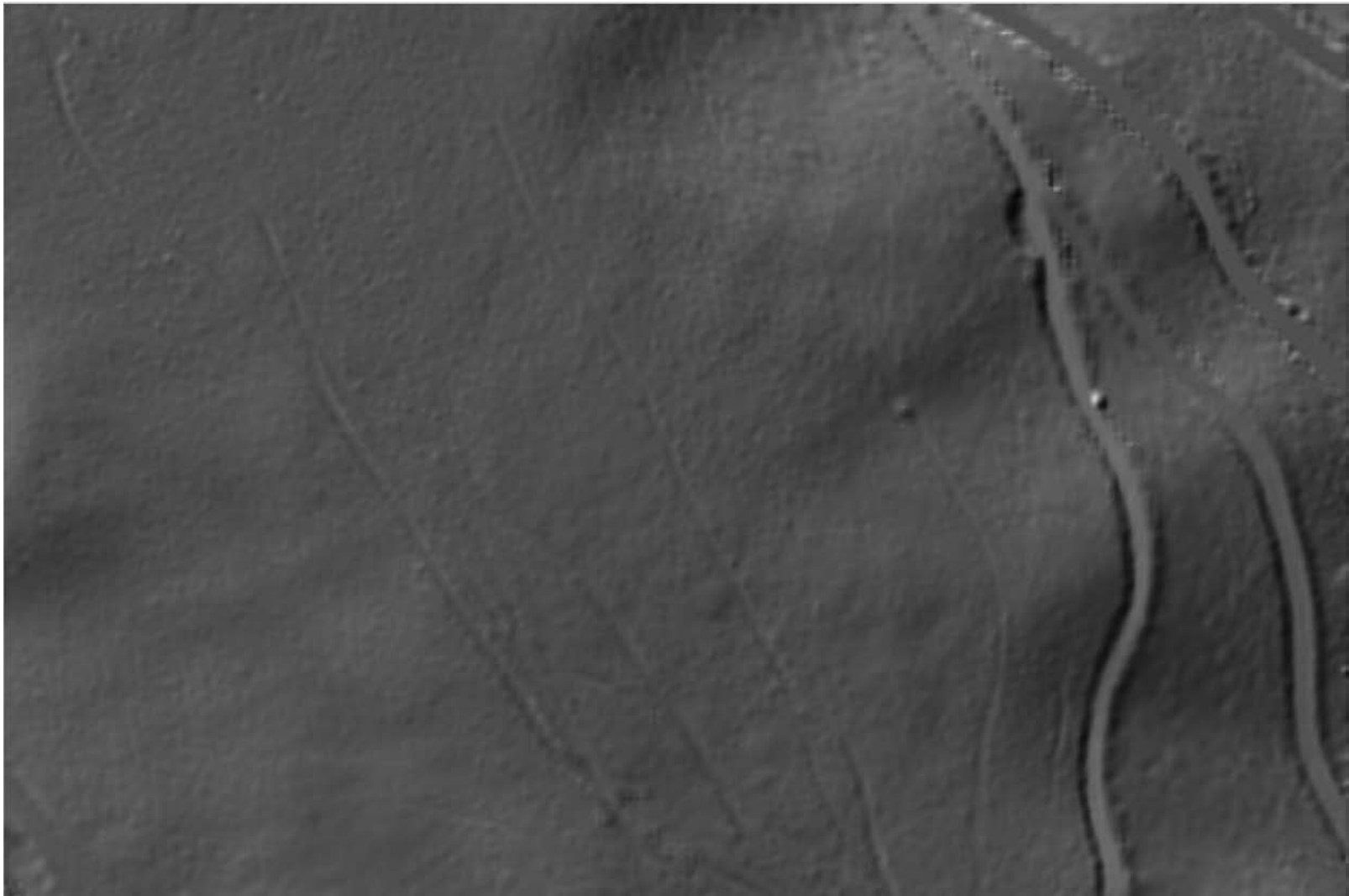
ALS Leithagebirge – Echo width and Amplitude



ALS Leithagebirge – Result of the Pre-Classification



Improved DTM Determination based on a pre-classification step utilising the Echo width information



Summary:

Improved DTM determination with FWF ALS

- **Additional Information available by FWF ALS data**
Per echo: distance, amplitude, echo width, cross-section
- **Interesting results in order to detect last echoes reflected by low vegetation**
- **Further studies are still necessary:**
 - Analysis of the influence of the footprint size, the incidence angle, ...
 - Analysis of the accuracy and reliability of the FWF attributes (distance, echo width, amplitude, ...)
 - Comparison of different sensors
- **Extension of the Filtering and Classification Methods**
 - additionally to the typically purely geometric criteria – additional FWF echo attributes are available and should be integrated into the classification process
 - however, a large area based detailed analysis of the advantages of the FWF attributes is necessary in the future

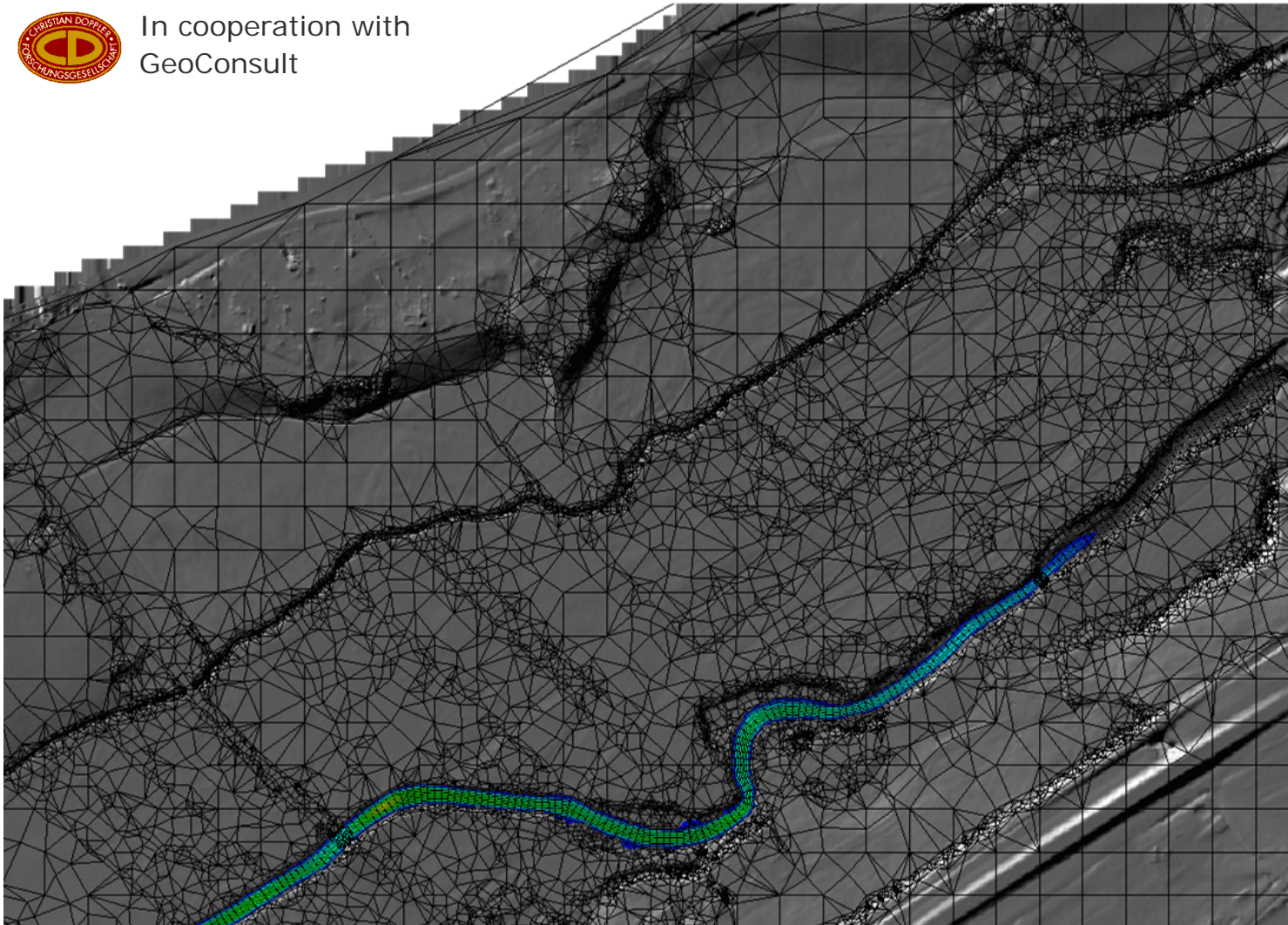
DTM: Flood risk modelling

Simulations of flood risks:

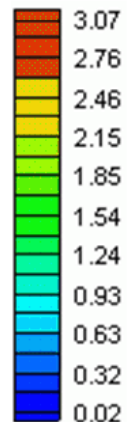


In cooperation with
GeoConsult

time: 0:40h



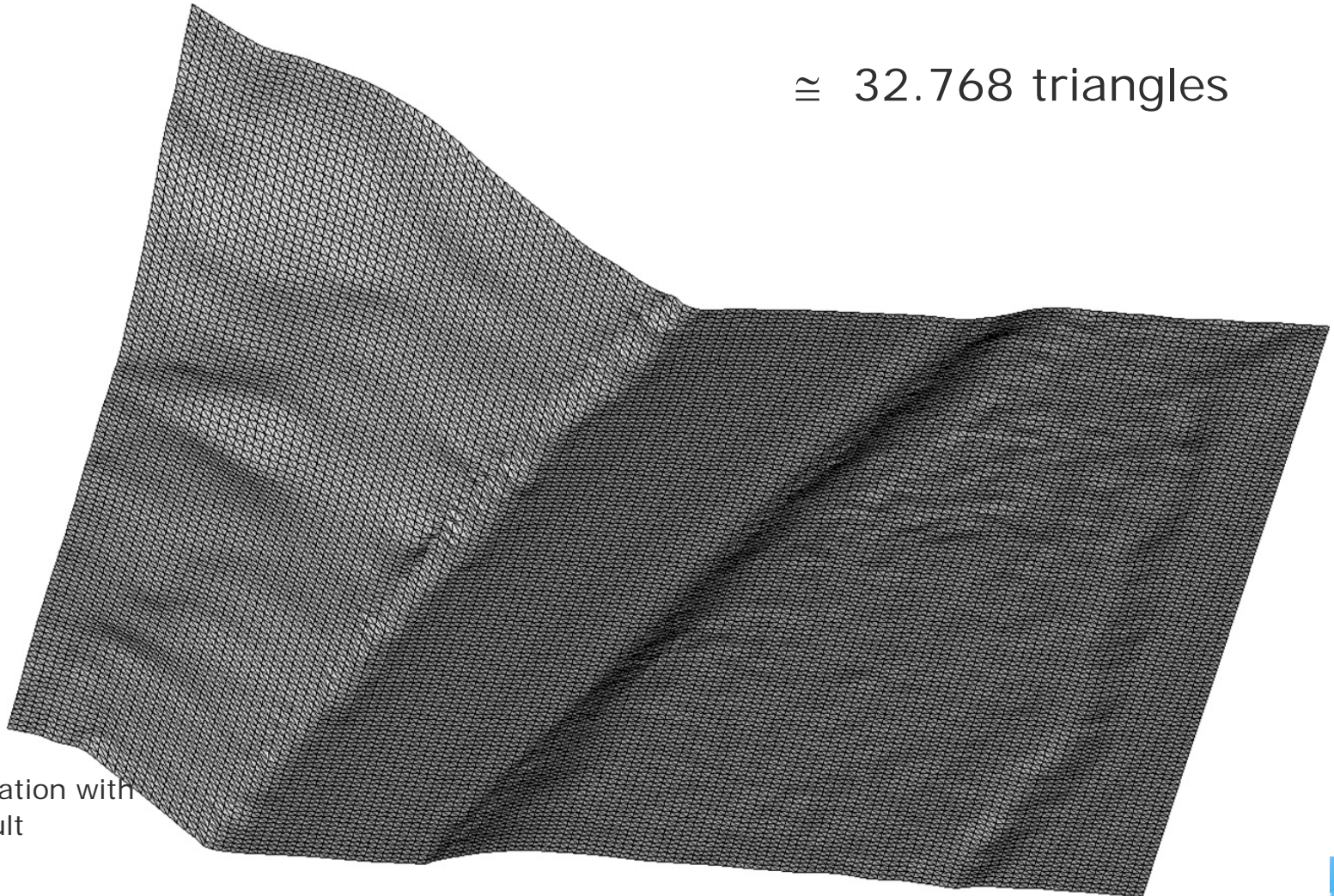
Water depth [m]



DTM: The need for data reduction

original grid points, triangulated

\cong 32.768 triangles

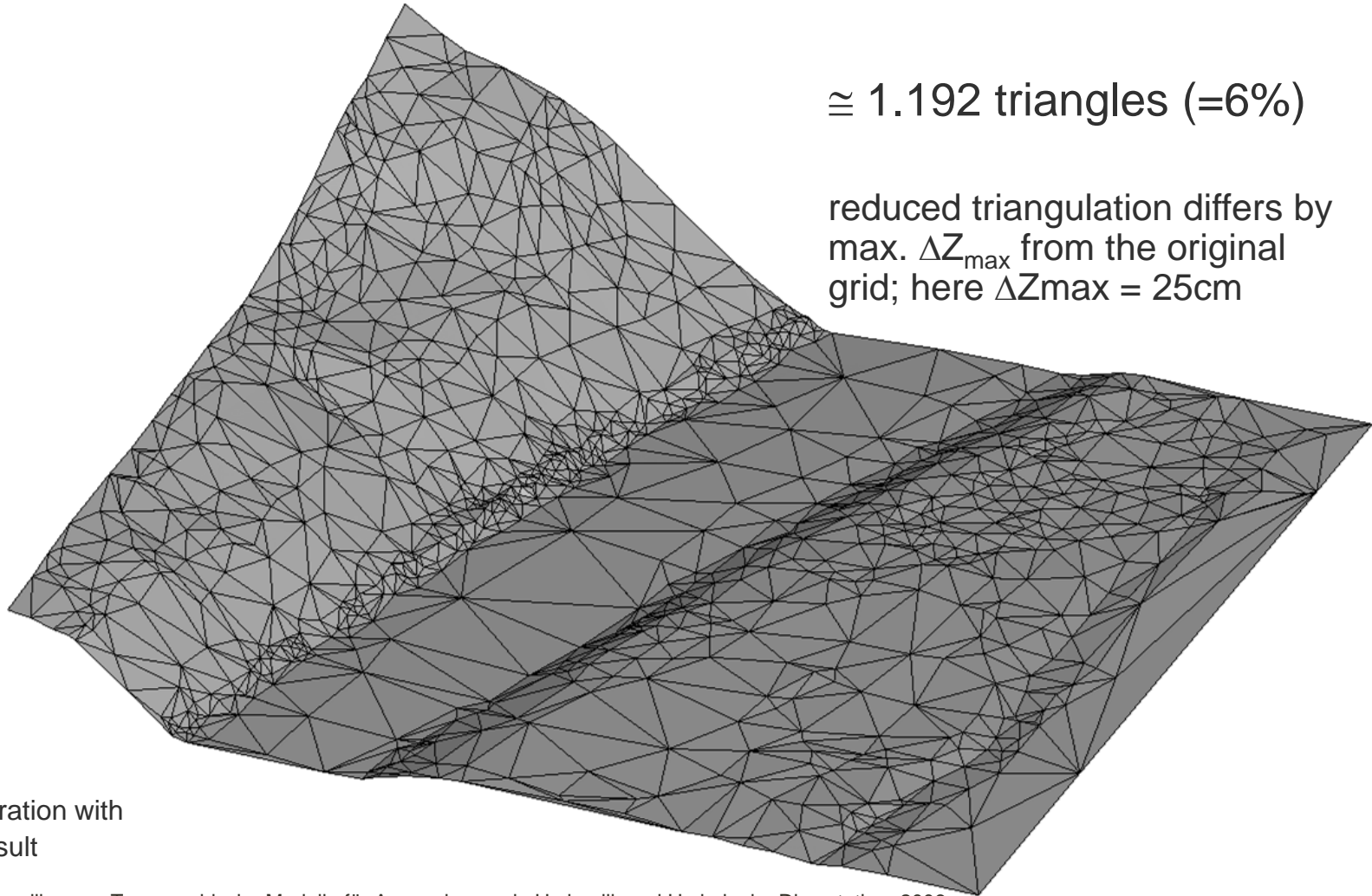


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DTM: The need for data reduction

reduced grid points, triangulated



$\cong 1.192$ triangles (=6%)

reduced triangulation differs by
max. ΔZ_{\max} from the original
grid; here $\Delta Z_{\max} = 25\text{cm}$



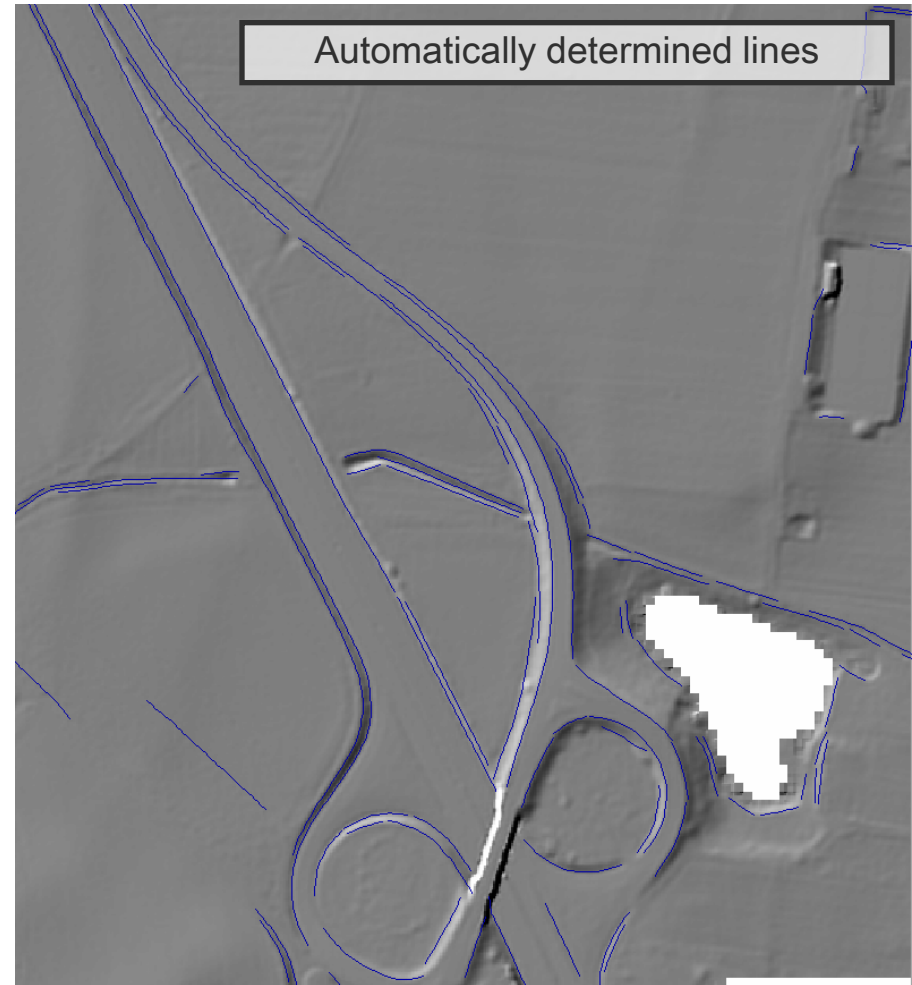
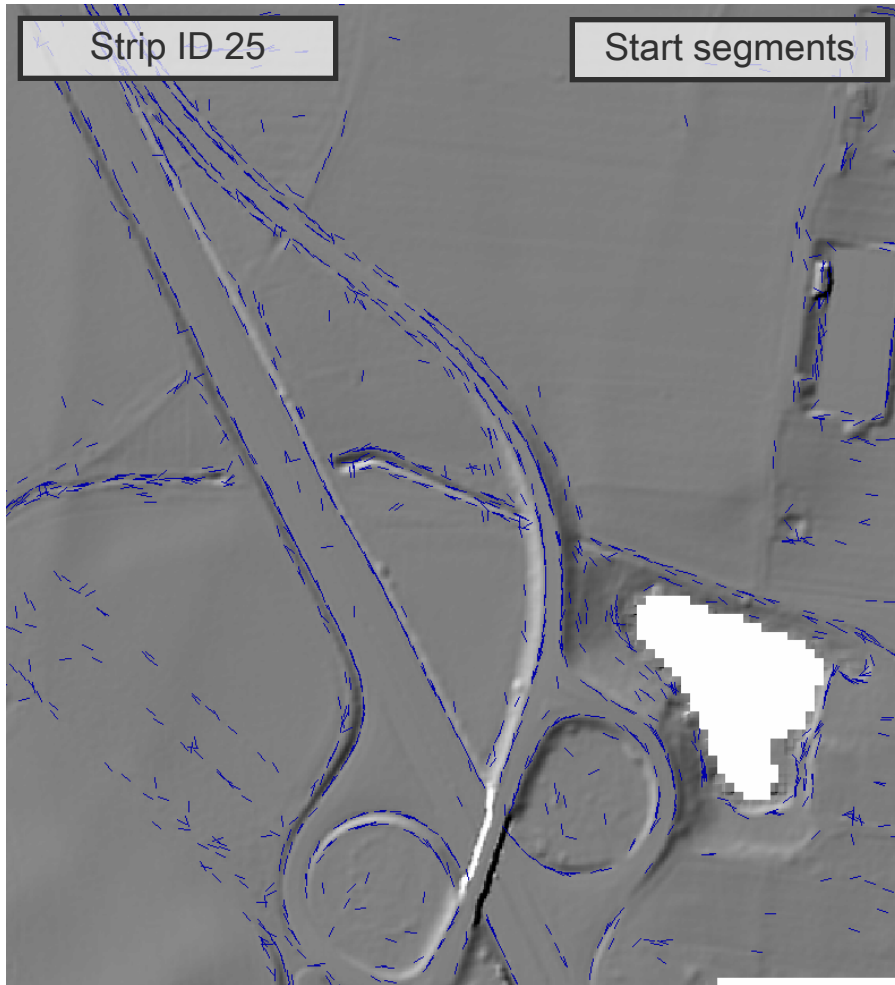
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G. Mandlbürger: Topographische Modelle für Anwendungen in Hydraulik und Hydrologie; Dissertation, 2006.


ADDRESS training course, 19-28 August 2010, Balaton Limnological Research Institute, Hungary

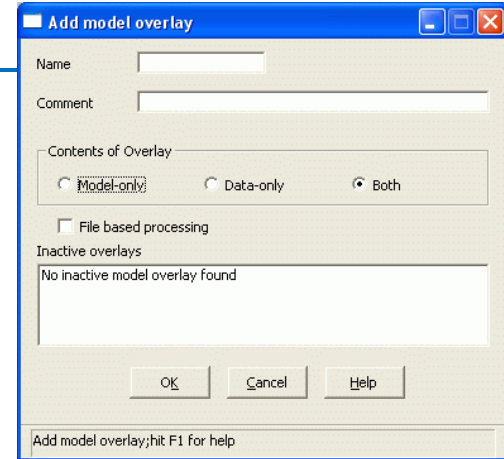
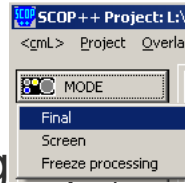
Automatic estimation of Structure Lines



I.P.F.-software STREX

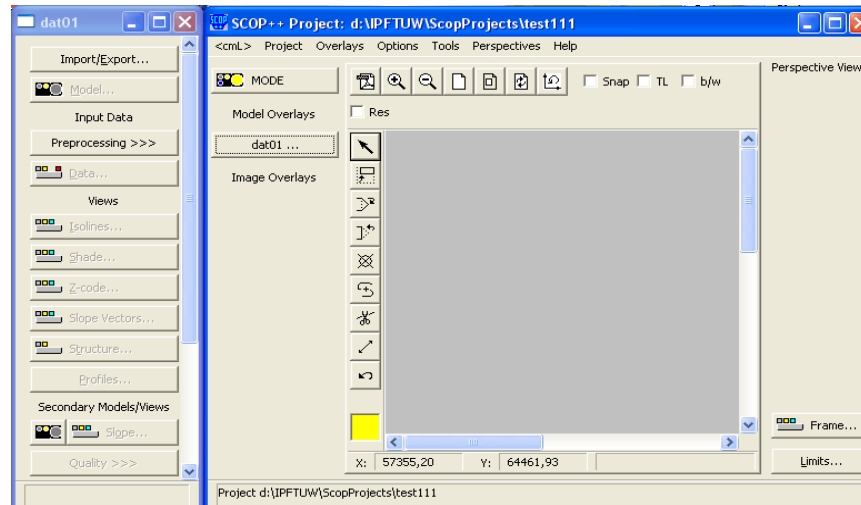
SCOP++: First steps

- Start SCOP++ using the icon 
- Create a new project: Project → New
- First: Select MODE FINAL
- Add model overlay



- both: input are „original data“ (e.g. original DEM, original data) → create visualizations (e.g. shading, zcoding, ...) and analysis (e.g. difference models) can be determined.
- model only: input is a DEM → create visualizations (e.g. shading, zcoding, ...) and analysis (e.g. difference models) can be determined.

- Import data
- Analysis
 - shading
 - z-code
 - difference model
 - ...



Hands-on-practice - documents

- “CB_DxM_ADDRESSSS.pdf” – ppt presentation
- “SCOP++ brief instruction.pdf” – short SCOP++ introduction
- “SCOP++_ALS_DSM_DTM.pdf” – SCOP++ - DSM and DTM generation
- “Tasks_Hands-on practice_ALS_DSM_DTM.pdf” – Tasks
- “Data_usage_restrictions.pdf” and “readme.txt” – Data usage restrictions